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Git - Book

Pro Git (Second Edition) is your fully-updated guide to Git and its usage in the modern world. Git has come a long way since it was first developed by Linus Torvalds for Linux kernel development. It has taken the open source world by storm since its inception in 2005, and this book teaches you how to use it like a pro.

Amazon.com: Pro Git (9781484200773): Chacon,
Scott, Straub ...
Written by an expert in the field, "Pro Git"
is a book with a misleading title, but in a
good sense. It's useful not only to pro-level
users of Git but also to newbies. The first
four chapters act as introduction/tutorial
for a lower level of using Git. This part is
especially useful for someone coming from
different systems, like Subversion.

Pro Git (Expert's Voice in Software
Development): Chacon ...
Pro Git (Second Edition) is your fully-
updated guide to Git and its usage in the
modern world. Git has come a long way since
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Pro Git (Expert's Voice in Software

Development) 1st ed ...
Like the first edition, the second edition of
Pro Git is open source under a Creative
Commons license. A couple of things have
changed since open sourcing the first
edition. For one, we've moved from Markdown
to the amazing AsciiDoc format for the text
of the book; here's an AsciiDoc quick
reference .

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Pro Git, 1st Edition This is the source for
the 1st edition of the Pro Git book. The
second edition has since been released and is
what will be maintained and published going
forward.

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Git is a member of Software Freedom
Conservancy, which handles legal and
financial needs for the project. Conservancy
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Git - Downloads
Git is the version control system developed
by Linus Torvalds for Linux kernel
development. It took the open source world by
storm since its inception in 2005, and is
used by small development shops and giants
like Google, Red Hat, and IBM, and of course
many open source projects.

Pro Git (□□) - Douban
Git is a member of Software Freedom
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Git - Book
Git is a free and open source distributed
version control system designed to handle
everything from small to very large projects
with speed and efficiency. It outclasses SCM
tools like Subversion, CVS, Perforce, and
ClearCase with features like cheap local
branching , convenient staging areas , and
multiple workflows .

Git
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inception in 2005, and this book teaches you
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Pro Git [electronic resource] : Chacon, Scott, author ...
Pro Git (Second Edition) is your fully-updated guide to Git and its usage in the modern world. Git has come a long way since it was first developed by Linus Torvalds for Linux kernel development. It has taken the open source world by storm since its inception in 2005, and this book teaches you how to use it like a pro.

Pro Git on Apple Books
pro git is an excellent presentation of useage and administration of git and git repositories. i would definitely recommend it to anyone wanting/needing to learn how to use it. none of the aforementioned warts should prevent you from getting a good explanation of not only the commands to use, but an understanding of what's goin' on under the hood.

Git is the version control system developed by Linus Torvalds for Linux kernel development. It took the open source world by storm since its inception in 2005, and is used by small development shops and giants like Google, Red Hat, and IBM, and of course many open source projects. A book by Git experts to turn you into a Git expert Introduces the world of distributed version control Shows how to build a Git development

workflow

Pro Git (Second Edition) is your fully-updated guide to Git and its usage in the modern world. Git has come a long way since it was first developed by Linus Torvalds for Linux kernel development. It has taken the open source world by storm since its inception in 2005, and this book teaches you how to use it like a pro. Effective and well-implemented version control is a necessity for successful web projects, whether large or small. With this book you'll learn how to master the world of distributed version workflow, use the distributed features of Git to the full, and extend Git to meet your every need. Written by Git pros Scott Chacon and Ben Straub, Pro Git (Second Edition) builds on the hugely successful first edition, and is now fully updated for Git version 2.0, as well as including an indispensable chapter on GitHub. It's the best book for all your Git needs.

Leverage the power of Git to smooth out the development cycle Professional Git takes a professional approach to learning this massively popular software development tool, and provides an up-to-date guide for new users. More than just a development manual, this book helps you get into the Git mindset—extensive discussion of corollaries to traditional systems as well as considerations unique to Git help you draw

upon existing skills while looking out—and planning for—the differences. Connected labs and exercises are interspersed at key points to reinforce important concepts and deepen your understanding, and a focus on the practical goes beyond technical tutorials to help you integrate the Git model into your real-world workflow. Git greatly simplifies the software development cycle, enabling users to create, use, and switch between versions as easily as you switch between files. This book shows you how to harness that power and flexibility to streamline your development cycle. Understand the basic Git model and overall workflow Learn the Git versions of common source management concepts and commands Track changes, work with branches, and take advantage of Git's full functionality Avoid trip-ups and missteps common to new users Git works with the most popular software development tools and is used by almost all of the major technology companies. More than 40 percent of software developers use it as their primary source control tool, and that number continues to grow; the ability to work effectively with Git is rapidly approaching must-have status, and Professional Git is the comprehensive guide you need to get up to speed quickly.

Get up to speed on Git for tracking, branching, merging, and managing code revisions. Through a series of step-by-step tutorials, this practical guide takes you

quickly from Git fundamentals to advanced techniques, and provides friendly yet rigorous advice for navigating the many functions of this open source version control system. This thoroughly revised edition also includes tips for manipulating trees, extended coverage of the reflog and stash, and a complete introduction to the GitHub repository. Git lets you manage code development in a virtually endless variety of ways, once you understand how to harness the system's flexibility. This book shows you how. Learn how to use Git for several real-world development scenarios Gain insight into Git's common-use cases, initial tasks, and basic functions Use the system for both centralized and distributed version control Learn how to manage merges, conflicts, patches, and diffs Apply advanced techniques such as rebasing, hooks, and ways to handle submodules Interact with Subversion (SVN) repositories—including SVN to Git conversions Navigate, use, and contribute to open source projects though GitHub

Summary Learn Git in a Month of Lunches introduces the discipline of source code control using Git. Whether you're a newbie or a busy pro moving your source control to Git, you'll appreciate how this book concentrates on the components of Git you'll use every day. In easy-to-follow lessons designed to take an hour or less, you'll dig into Git's distributed collaboration model, along with

core concepts like committing, branching, and merging. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book Git is the source code control system preferred by modern development teams. Its decentralized architecture and lightning-fast branching let you concentrate on your code instead of tedious version control tasks. At first, Git may seem like a sprawling beast. Fortunately, to get started you just need to master a few essential techniques. Read on! Learn Git in a Month of Lunches introduces the discipline of source code control using Git. Helpful for both newbies who have never used source control and busy pros, this book concentrates on the components of Git you'll use every day. In easy-to-follow lessons that take an hour or less, you'll dig into Git's distributed collaboration model, along with core concepts like committing, branching, and merging. This book is a road map to the commands and processes you need to be instantly productive. What's Inside Start from square one—no experience required The most frequently used Git commands Mental models that show how Git works Learn when and how to branch code About the Reader No previous experience with Git or other source control systems is required. About the Author Rick Umali uses Git daily as a developer and is a skilled consultant, trainer, and speaker. Table of Contents Before you begin An overview of Git and version control

Getting oriented with Git Making and using a Git repository Using Git with a GUI Tracking and updating files in Git Committing parts of changes The time machine that is Git Taking a fork in the road Merging branches Cloning Collaborating with remotes Pushing your changes Keeping in sync Software archaeology Understanding git rebase Workflows and branching conventions Working with GitHub Third-party tools and Git Sharpening your Git

Assemble the complete stack required to build a modern web app using MongoDB, Express, React, and Node. This book also covers many other complementary tools: React Router, GraphQL, React-Bootstrap, Babel, and Webpack. This new edition will use the latest version of React (React 16) and the latest React Router (React Router 4), which has a significantly different approach to routing compared to React Router 2 which was used in the first edition of the book. Though the primary focus of Pro MERN Stack is to equip you with all that is required to build a full-fledged web application, a large portion of the book will be devoted to React 16. The popular MEAN (MongoDB, Express, AngularJS, Node) stack introduced Single Page Apps (SPAs) and front-end Model-View-Controller (MVC) as new and efficient paradigms. Facebook's React is a technology that competes indirectly with AngularJS. It is not a full-fledged MVC framework. It is a JavaScript library for building user

interfaces (in some sense the View part).
Yet, it is possible to build a web app by
replacing AngularJS with React — hence the
term MERN stack What You Will Learn Discover
the features of React 16 to get the maximum
out of this library Gain the basics of
MongoDB, Express, and Node to build a web app
Work with other libraries complementary to
React, including React-Bootstrap, React
Router, and GraphQL Use tools such as Babel
and Webpack required to build JavaScript-
based SPAs Tie all the components together to
build a complete web app. Who This Book Is
For Developers and architects who have prior
experience in any web app stack other than
the MERN stack will find the book useful to
learn about this modern stack. Prior
knowledge of JavaScript, HTML, and CSS is
required.

Are you looking for a new version control
system? Perhaps what you're using now is too
cumbersome, or you just want to try something
new to manage a pet project. With Git by Ryan
Hodson, you can get up and running with one
of the fastest-spreading revision control
systems out there. Complete with vivid
diagrams, clear code samples, and a careful
walk-through of primary features, this free e-
book is your quick guide to how Git operates,
what its advantages are, and how you can
incorporate it into your own workflow. This
updated and expanded second edition of Book
provides a user-friendly introduction to the

subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business.

There's a change in the air. High-profile projects such as the Linux Kernel, Mozilla, Gnome, and Ruby on Rails are now using Distributed Version Control Systems (DVCS) instead of the old stand-bys of CVS or Subversion. Git is a modern, fast, DVCS. But understanding how it fits into your development can be a daunting task without an introduction to the new concepts. Whether you're just starting out as a professional programmer or are an old hand, this book will get you started using Git in this new distributed world.

Summary Professional developers know the many benefits of writing application code that's clean, well-organized, and easy to maintain. By learning and following established patterns and best practices, you can take your code and your career to a new level. With Practices of the Python Pro, you'll learn to design professional-level, clean,

easily maintainable software at scale using the incredibly popular programming language, Python. You'll find easy-to-grok examples that use pseudocode and Python to introduce software development best practices, along with dozens of instantly useful techniques that will help you code like a pro. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Professional-quality code does more than just run without bugs. It's clean, readable, and easy to maintain. To step up from a capable Python coder to a professional developer, you need to learn industry standards for coding style, application design, and development process. That's where this book is indispensable. About the book Practices of the Python Pro teaches you to design and write professional-quality software that's understandable, maintainable, and extensible. Dane Hillard is a Python pro who has helped many dozens of developers make this step, and he knows what it takes. With helpful examples and exercises, he teaches you when, why, and how to modularize your code, how to improve quality by reducing complexity, and much more. Embrace these core principles, and your code will become easier for you and others to read, maintain, and reuse. What's inside Organizing large Python projects Achieving the right levels of abstraction Writing clean, reusable code Inheritance and composition Considerations for testing and

performance About the reader For readers familiar with the basics of Python, or another OO language. About the author Dane Hillard has spent the majority of his development career using Python to build web applications. Table of Contents: PART 1 WHY IT ALL MATTERS 1 ¦ The bigger picture PART 2 FOUNDATIONS OF DESIGN 2 ¦ Separation of concerns 3 ¦ Abstraction and encapsulation 4 ¦ Designing for high performance 5 ¦ Testing your software PART 3 NAILING DOWN LARGE SYSTEMS 6 ¦ Separation of concerns in practice 7 ¦ Extensibility and flexibility 8 ¦ The rules (and exceptions) of inheritance 9 ¦ Keeping things lightweight 10 ¦ Achieving loose coupling PART 4 WHAT'S NEXT? 11 ¦ Onward and upward

Summary Git in Practice is a collection of 66 tested techniques that will optimize the way you and your team manage your development projects. The book begins with a brief reminder of the core version control concepts you need when using Git and moves on to the high-value features you may not have explored yet. Then, you'll dig into cookbook-style techniques like history visualization, advanced branching and rewriting history each presented in a problem-solution-discussion format. Finally you'll work out how to use Git to its full potential through configuration, team workflows, submodules and using GitHub pull requests effectively. Purchase of the print book includes a free

eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Git is a source control system, but it's a lot more than just that. For teams working in today's agile, continuous delivery environments, Git is a strategic advantage. Built with a decentralized structure that's perfect for a distributed team, Git manages branching, committing, complex merges, and task switching with minimal ceremony so you can concentrate on your code. About the Book Git in Practice is a collection of battle-tested techniques designed to optimize the way you and your team manage development projects. After a brief overview of Git's core features, this practical guide moves quickly to high-value topics like history visualization, advanced branching and rewriting, optimized configuration, team workflows, submodules, and how to use GitHub pull requests. Written in an easy-to-follow Problem/Solution/Discussion format with numerous diagrams and examples, it skips the theory and gets right to the nitty-gritty tasks that will transform the way you work. Written for developers familiar with version control and ready for the good stuff in Git. What's Inside Team interaction strategies and techniques Replacing bad habits with good practices Juggling complex configurations Rewriting history and disaster recovery About the Author Mike McQuaid is a software engineer at GitHub. He's contributed to Qt and the Linux kernel, and he maintains the

Git-based Homebrew project. Table of Contents
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Working with Subversion GitHub pull requests
Hosting a repository PART 4 GIT BEST
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vs. rebasing Recommended team workflows

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