

## Linear Systems Theory Joao Hespanha

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My lecture notes on Linear Systems Theory are now available through Princeton Press. The full list of graduate control courses at UCSB is available here and you can find the courses scheduled for teaching in the current academic year here. Brief Bio. João P. Hespanha was born in Coimbra, Portugal, in 1968.

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Noncooperative Game Theory is aimed at students interested in using game theory as a design methodology for solving problems in engineering and computer science. João Hespanha shows that such design challenges can be analyzed through game theoretical perspectives that help to pinpoint each problem's essence: Who are the players? What are their goals? Will the solution to "the game" solve the original design problem? Using the fundamentals of game theory, Hespanha explores these issues and more. The use of game theory in technology design is a recent development arising from the intrinsic limitations of classical optimization-based designs. In optimization, one attempts to find values for parameters that minimize suitably defined criteria—such as monetary cost, energy consumption, or heat generated. However, in most engineering applications, there is always some uncertainty as to how the selected parameters will affect the final objective. Through a sequential and easy-to-understand discussion, Hespanha examines how to make sure that the selection leads to acceptable performance, even in the presence of uncertainty—the unforgiving variable that can wreck engineering designs. Hespanha looks at such standard topics as zero-sum, non-zero-sum, and dynamics games and includes a MATLAB guide to coding. Noncooperative Game Theory offers students a fresh way of approaching engineering and computer science applications. An introduction to game theory applications for students of engineering and computer science Materials presented sequentially and in an easy-to-understand fashion Topics explore zero-sum, non-zero-sum, and dynamics games MATLAB commands are included

A self-contained, highly motivated and comprehensive account of basic methods for analysis and application of linear systems that arise in signal processing problems in communications, control, system identification and digital filtering.

This book provides clear presentations of more than sixty important unsolved problems in mathematical systems and control theory. Each of the problems included here is proposed by a leading expert and set forth in an accessible manner. Covering a wide range of areas, the book will be an ideal reference for anyone interested in the latest developments in the field, including specialists in applied mathematics, engineering, and computer science. The book consists of ten parts representing various problem areas, and each chapter sets forth a different problem presented by a researcher in the particular area and in the same way: description of the problem, motivation and history, available results, and bibliography. It aims not only to encourage work on the included problems but also to suggest new ones and generate fresh research. The reader will be able to submit solutions for possible inclusion on an online version of the book to be updated quarterly on the Princeton University Press website, and thus also be able to access solutions, updated information, and partial solutions as they are developed.

This book addresses two primary deficiencies in the linear systems textbook market: a lack of development of state space methods from the basic principles and a lack of pedagogical focus. The book uses the geometric intuition provided by vector space analysis to develop in a very sequential manner all the essential topics in linear state system theory that a senior or beginning graduate student should know. It does this in an ordered, readable manner, with examples drawn from several areas of engineering. Because it derives state space methods from linear algebra and vector spaces and ties all the topics together with diverse applications, this book is suitable for students from any engineering discipline, not just those with control systems backgrounds and interests. It begins with the mathematical preliminaries of vectors and spaces, then emphasizes the geometric properties of linear operators. It is from this foundation that the studies of stability, controllability and observability, realizations, state feedback, observers, and Kalman filters are derived. There is a direct and simple path from one topic to the next. The book includes both discrete- and continuous-time systems, introducing them in parallel and emphasizing each in appropriate context. Time-varying systems are discussed from generality and completeness, but the emphasis is on time-invariant systems, and only in time-domain; there is no treatment of matrix fraction descriptions or polynomial matrices. Tips for using MATLAB are included in the form of margin notes, which are placed wherever topics with applicable MATLAB commands are introduced. These notes direct the reader to an appendix, where a MATLAB command reference explains command usage. However, an instructor or student who is not interested in MATLAB usage can easily skip these references without interrupting the flow of text.

A foundational text that offers a rigorous introduction to the principles of design, specification, modeling, and analysis of cyber-physical systems. A cyber-physical system consists of a collection of computing devices communicating with one another and interacting with the physical world via sensors and actuators in a feedback loop. Increasingly, such systems are everywhere, from smart buildings to medical devices to automobiles. This textbook offers a rigorous and comprehensive introduction to the principles of design, specification, modeling, and analysis of cyber-physical systems. The book draws on a diverse set of subdisciplines, including model-based design, concurrency theory, distributed algorithms, formal methods of specification and verification, control theory, real-time systems, and hybrid systems, explaining the core ideas from each that are relevant to system design and analysis. The book explains how formal models provide mathematical abstractions to manage the complexity of a system design. It covers both synchronous and asynchronous models for concurrent computation, continuous-time models for dynamical systems, and hybrid systems for integrating discrete and continuous evolution. The role of correctness requirements in the design of reliable systems is illustrated with a range of specification formalisms and the associated techniques for formal verification. The topics include safety and liveness requirements, temporal logic, model checking, deductive verification, stability analysis of linear systems, and real-time scheduling algorithms. Principles of modeling, specification, and analysis are illustrated by constructing solutions to representative design problems from distributed algorithms, network protocols, control design, and robotics. This book provides the rapidly expanding field of cyber-physical systems with a long-needed foundational text by an established authority. It is suitable for classroom use or as a reference for professionals.

Uses simple and efficient methods to develop results and design procedures, thus creating a non-exhaustive approach to presenting the material; Enables the reader to employ the results to carry out design. Thus, most results are discussed with an eye toward numerical computation; All design procedures in the text can be carried out using any software package that includes singular-value decomposition, and the solution of linear algebraic equations and the Lyapunov equation; All examples are developed for numerical computation and are illustrated using MATLAB, the most widely available software package.

The theory of switched systems is related to the study of hybrid systems, which has gained attention from control theorists, computer scientists, and practicing engineers. This book examines switched systems from a control-theoretic perspective, focusing on stability analysis and control synthesis of systems that combine continuous dynamics with switching events. It includes a vast bibliography and a section of technical and historical notes.

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